Claims

What is claimed is:

5   1.   A method for activating a media player, comprising:

establishing at least one rule defining a predefined user activity, said rule including at least one condition and an action item to be performed to automatically activate said media player when said rule is satisfied;

10   analyzing at least one of audio and video information focused on a user to identify said condition; and

performing said action item if said rule is satisfied.

2.   The method of claim 1, wherein said user activity

15   suggests that said user would like to activate said media player.

3.   The method of claim 2, wherein said user activity is ritualistic behavior and said action item is the issuance of a corresponding command to activate said media player.

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4.   The method of claim 2, wherein said user activity is a predefined gestural command and said action item is the issuance of a corresponding command to activate said media player.

25   5.   The method of claim 1, wherein said rule includes one or more settings for said media player that should be established when said rule is satisfied.

6.   A method for activating a media player, comprising:

30   analyzing at least one of audio and video information focused on a user to identify at least one predefined user behavior; and

activating said media player when said user activity is identified.

7.   The method of claim 6, wherein said user behavior suggests that said user would like to activate said media player.

8.   The method of claim 7, wherein said user behavior is ritualistic behavior and said action item is the issuance of a corresponding command to activate said media player.

9.   The method of claim 7, wherein said user behavior is a predefined gestural command and said action item is the issuance of a corresponding command to activate said media player.

10.   The method of claim 6, wherein said media player is activated with one or more predefined settings.

11.   A system for activating a media player, comprising:
        a memory for storing computer readable code; and
        a processor operatively coupled to said memory, said processor configured to:
        establish at least one rule defining a predefined user activity, said rule including at least one condition and an action item to be performed to automatically activate said media player when said rule is satisfied;
        analyze at least one of audio and video information focused on a user to identify said condition; and
        perform said action item if said rule is satisfied.

12.   A system for activating a media player, comprising:
        a memory for storing computer readable code; and
        a processor operatively coupled to said memory, said processor configured to:

analyze at least one of audio and video information focused on a user to identify at least one predefined user behavior; and

activate said media player when said user activity is
5   identified.

13.   An article of manufacture for activating a media player, comprising:

a computer readable medium having computer readable
10 code means embodied thereon, said computer readable program code means comprising:

a step to establish at least one rule defining a predefined user activity, said rule including at least one condition and an action item to be performed to automatically
15 activate said media player when said rule is satisfied;

a step to analyze at least one of audio and video information focused on a user to identify said condition; and

a step to perform said action item if said rule is
satisfied.

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14.   An article of manufacture for activating a media player, comprising:

a computer readable medium having computer readable code means embodied thereon, said computer readable program code
25 means comprising:

a step to analyze at least one of audio and video information focused on a user to identify at least one predefined user behavior; and

a step to activate said media player when said user
30 activity is identified.

15.   A system for activating a media player, comprising:

means for establishing at least one rule defining a predefined user activity, said rule including at least one condition and an action item to be performed to automatically activate said media player when said rule is satisfied;

5 means for analyzing at least one of audio and video information focused on a user to identify said condition; and

means for performing said action item if said rule is satisfied.

10 16. A system for activating a media player, comprising:

means for analyzing at least one of audio and video information focused on a user to identify at least one predefined user behavior; and

means for activating said media player when said user

15 activity is identified.